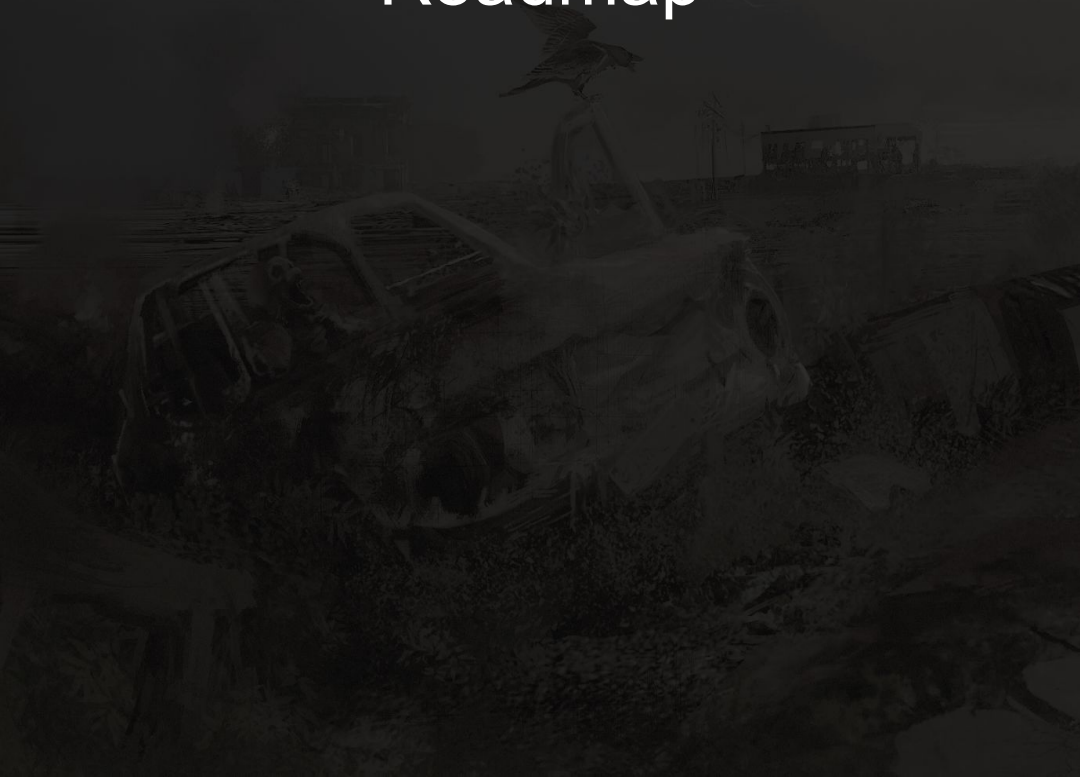


SKENVERSE

Roadmap



What Are the Skies?

The Skies is a dream place in a post-apocalyptic world, where everyone can make themselves happy. It's the world, based on the novel "The Skies".



The SKIESVERSE

The near future. The world has just started returning to life after a terrible disaster. People are building new towns and settlements in the middle of a huge Wasteland. It is a story about vagabonds, i.e., free hirelings and sons of the Wasteland, a story about their love and hatred, betrayal and loyalty. It is said that each of them is looking for the proper Skies, i.e., a place where they will be happy indeed.



About the Project

The Skiesverse is the first Web3 Post-apocalyptic tactical RPG with a user-driven economy and tokenomy. The game is a world of metaverse elements, where the economy is entirely player-controlled. Production in the world is carried out by factories, i.e., a NFT business, controlled by the users on rented lands. On the other hand, all the resources in the game are obtained by mining from the earth.

A vast game world consists of a number of locations open for exploration, mining for all the needed resources, as well as the clan wars over resource and business points. Land Rental allows users to both customize their locations and launch businesses to influence the game's economy.

The battle system is built on the basis of the Move-Shoot algorithm with an action-point-based planning phase. Variability of the weapon categories allows users to use dozens of tactical options in the battles.

Every weapon, armor piece and character can be upgraded to improve its parameters or minted as an NFT. In addition to that, NFTs can also be represented by businesses and potions.

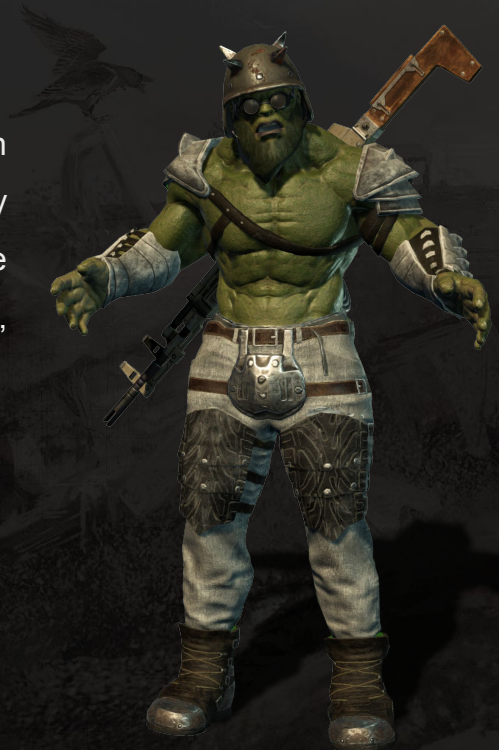
GALAXY⁴ GAMES

Who We Are

We are an Indie team with a huge experience in casual and mid-core genres. Some of our members began their career paths in old times known as the CD games epoch. The main profile of our team is a “Play to Fun“ game project for the mobile market. Another direction in our experience is MMORPG. Now we are trying to combine traditional game mechanics with Blockchain Technology in the realization of the player-driven economic system that has come a step closer to reality.

Gone are the days when players sold items to each other hiding from developers in the real world. Nowadays the door is open, the door of honesty and transparency in relationships between players in games with an open economy.

Our main goal is to create an open and circular economy that will allow players to define their roles in an ecosystem, have fun and make a profit.



GALAXY⁴ GAMES

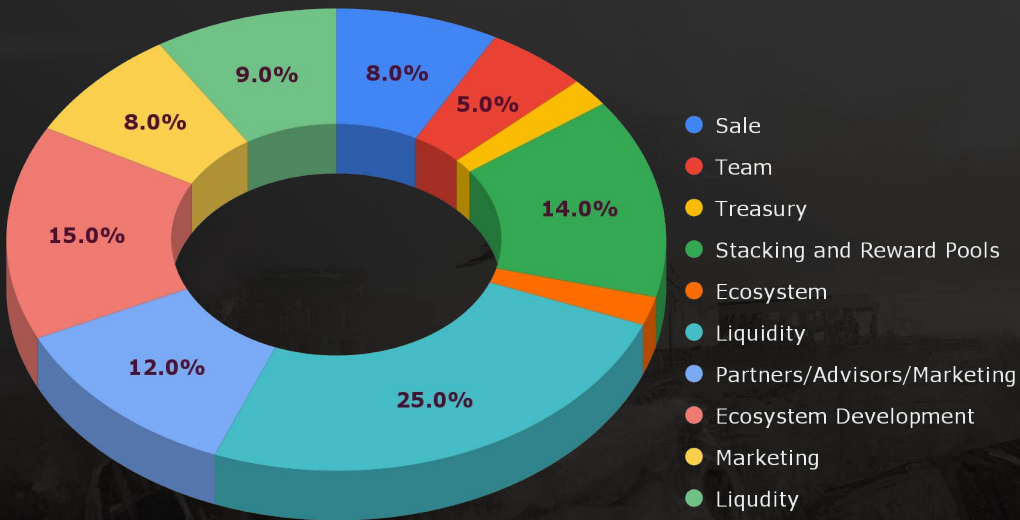
Why Choose Us?

- We have a deep love and passion for post apocalyptic theme and mid-core projects;
- We have gained an invaluable experience in the development and launching the MMORPG game. Our complex crafting system was warmly welcomed by players;
- We have worked with various game genres and styles, that gives us a vision of gameplay mechanics, based on previous analysis and experience;
- We have created a fundamental world based on the novel;
- Our economy vision is based on the previous experience in several blockchain projects, that helps us to build a circular monetary flow as well as mechanisms used to solve the economy overflow issue;
- We can develop games as stable, user-friendly products for various platforms;
- The team is a developer itself. We know our business and have been doing it for years;



Token Supply

- Game tokenomics includes two tokens: **Skies Coin** (a limited utility token) and **Adaran Coin** (an unlimited utility token).
- The **Skies Coin** is used for the operations with NFT such as buying, selling and renting, as well as for clan actions, upgrades and rental;
- The **Adaran Coin** is used for the in-game operations such as work, trade, getting rewards for holding points, etc.



NFT Characters

Stage 1 - Male Human & Male Mutant

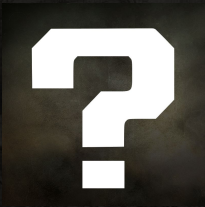


Stage 2 - Male Sandman & Male Librarian



Coming soon...

Stage 3 - Female



Coming soon...

NFT Weapon



NFT Armor



Timeline

Q2 2023

Website, Roadmap, Whitepaper, 2 races NFT collections, Weapon and armor, GDD, Battle prototype, Base gameplay



Q3 2023

Battle MVP, Smart contracts audition



Q4 2023

Release v0.5 Beta (WebGL)
Work functionality

Q1 2024

Skies and Adaran tokens supply
Game map and travel, Private round,
Weapon and Armor upgrade, Female character



Q2 2024

Release v1.0 (WebGL)
Seed round, Listing, Business functionality, Clans, Initial Land sell and rental, Additional races

Q3 2024

Clan wars
Capture points, Public sale, Staking, Roadmap update

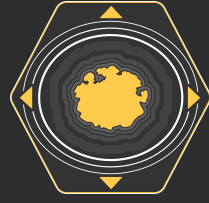
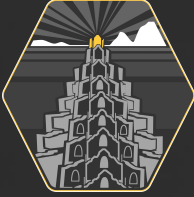
We are here



Timeline

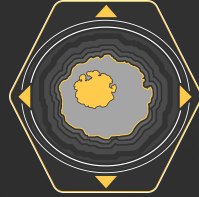
Q4 2024

Release v1.1 (WebGL, PC, Mobile)
Mobile versions



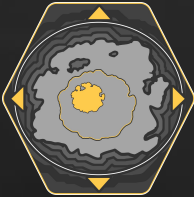
Q1 2025

User content tools
Dungeons, User's location decoration



Q3 2025

Scenario and quests
New part of the world, Quest system



Q1 2026

New part of the world, Multichain
roadmap

Metaverse: Interspace announce (Skydome inc.
project)